NAMAN TIWARI

UI/UX DESIGNER

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PROFESSIONAL SUMMARY

- A highly motivated and skilled UI/UX Designer with 1.5+ Years of experience seeking a challenging position in a dynamic and innovative company.
- 1.5+ years of experience in UX Research, Competitive Analysis, Information Architecture, User Flows, Wireframing, Moodboarding, Design Systems, Hi-fi Mockups, and Prototyping.
- Knowledge and experience in Figma, Adobe XD, Adobe Illustrator, Adobe Photoshop, Miro, Balsamiq, and Canva.

SKILLS

Tools – Figma, Adobe XD, Adobe Illustrator, Adobe Photoshop, Miro, Balsamiq, and Canva.

Skills – UX Research, Competitive Analysis, Information Architecture, User Flows, Wireframing, Moodboarding, Design Systems, Hi-fi Mockups, and Prototyping.

WORK EXPERIENCE

UI/UX Designer • Contract

Superhum.ai • Italy (Remote) • Nov 2024 - January 2025

- Working as a UI UX Designer. Responsible for **User Experience, UI Screens, Information Architecture, Competitive Analysis** and **Design Systems.**
- Designing 2 websites and 1 software for the company.

Application Designer • Contract

Digiprod Technologies • Dehradun (Remote) • Jul 2024 - Sep 2024

- Worked as a Contractual Application Designer. Responsible for **User Experience, UI Screens, Information Architecture, Competitive Analysis** and **Design Systems.**

UI/UX Designer • Full-time

TaskCraft Technologies LLP • Indore (On-site) • Mar 2024 - Apr 2024

- I Worked as a Full-time UI UX Designer. Responsible for **Graphics, UI Screens, User Flows, Logo Design and Design System.**
- Was part of **an in-house Project** including **HR Software** for **Mobile** and **Web.**

UI/UX Designer • Part-time

Photon Softwares • Noida (Remote) • Aug 2023 - Sep 2023

- I Worked as a Part-time Designer. Responsible for creating **Wireframes** and **UI screens**, **User flows**, **Information Architecture**, and **Prototypes**. While Working on **5** Projects.

UI/UX Designer • Full-time

Suramya • Noida (Remote) • Mar 2023 - May 2023

- I was responsible for creating **User Personas** for better understanding the users. And conducted **Competitive Analysis** for better understanding of the competitors for opportunities.
- I also learnt and created **User flows** and **Lo-Fidelity Wireframes** to better explain how the product would work.
- I learnt and created **Hi-Fi Mockups** and **Prototypes** illustrating how the final product and its working.

UI/UX Design Intern • Internship

Suramya • Noida (Remote) • Jun 2022 - Feb 2023

- I was responsible for creating **User personas**, **User flows**, **Wireframes**, **UI Mockups** and **Prototypes**.
- I have collaborated on **4 projects** in a team of two designers supervised by Lead Designer/Founder at Suramya.

PROJECTS

Project 1 **WriterBoard**

Client - NeonEd71

Duration - 24 Weeks

Description - WriterBoard is a Node-based story writing tool for anyone who wants to write a complex story. Anyone can easily plot and write even the complex stories with detailed capabilities such as defining Family Trees, and Characteristics throughout every point in the story.

Responsibility - Website - UX and UI Design; Application - UX and UI Design.

Tools - Figma (Tool UI & UX Design); Wix (No-code Website).

Link - https://www.writerboard.app

Project 2   **To-do Shuffle**

Client - Suramya (In-house)

Duration - 10 Weeks

Description - An iOS application to help people accomplish sticking to their daily schedule with ease. People will be given random tasks from the list they have provided for a particular day. It removes the decision paralysis for the users and also gives them a rewards on completing the tasks.

Responsibility - UX Design, UI Design, & Logo Design.

Tools - Figma, Adobe Illustrator.

Project 3   **Spendsome**

Client - Personal Project

Duration - 5 Weeks

Description - This is an android based application whose purpose was to limit the spendings of users in a month. It used a simple calculation by which people could use a limit on their expense as per their wants.

Responsibility - UX Design, UI Design, & Logo Design.

Tools - Figma

EDUCATION

Bachelors of Technology (Mechanical Engineering)

KIET Group of Institutions, Ghaziabad   •   2019   •   66%

Senior Secondary

CBSE Board   •   2014   •   82%

Higher Secondary

CBSE Board   •   2012   •   CGPA 9.0

COURSES & CERTIFICATIONS

Figma UI UX Design Fundamentals

Daniel Scott   •   Udemy   •   Jan 2022

Design Rules : Principles and Practices for Great UI Design

Joe Natoli   •   Udemy   •   Mar 2022

User Experience Design Fundamentals

Joe Natoli   •   Udemy   •   Sep 2023

LANGUAGES

- **English** (Professional Working Proficiency)
- **Hindi** (Native or Bilingual Proficiency)
- **Spanish** (Elementary Proficiency)