

PROFESSIONAL SUMMARY

- A highly motivated and skilled UX Designer with 1.5+ Years of experience seeking a challenging position in a dynamic and innovative company.
- 1.5+ years of experience in UX Research, Competitive Analysis, Information Architecture, User Flows, Wireframing, Moodboarding, Design Systems, Hi-fi Mockups, and Prototyping.
- Knowledge and experience in Figma, Adobe XD, Adobe Illustrator, Adobe Photoshop, Miro, Balsamiq, and Canva.

WORK EXPERIENCE

UI/UX Designer | Akaion | Contract | Italy (Remote) | November 2024 – January 2025

- Worked as a UI UX Designer.
- Responsible for **User Experience, UI Screens, Information Architecture, Competitive Analysis** and **Design Systems**.
- Designed 2 websites and 1 software for the company.

Application Designer | Digiprod Technologies | Contract | Dehradun (Remote) | July 2024 – Sep 2024

- Worked as a Contractual Application Designer. Responsible for **User Experience, UI Screens, Information Architecture, Competitive Analysis** and **Design Systems**.

UI/UX Designer | TaskCraft Technologies LLP | Full-time | Indore (On-site) | March 2024 – April 2024

- I Worked as a Full-time UI UX Designer. Responsible for **Graphics, UI Screens, User Flows, Logo Design** and **Design System**.
- Was part of **an in-house Project** including **HR Software** for **Mobile** and **Web**.

UI/UX Designer | Photon Softwares | Part-time | Noida (Remote) | August 2023 – September 2023

- I Worked as a Part-time Designer.
- Responsible for creating **Wireframes** and **UI screens, User flows, Information Architecture**, and **Prototypes**.
- I worked on **5** Projects.

UI/UX Designer | Suramya | Full-time | Noida (Remote) | March 2023 – May 2023

- I was responsible for creating **User Personas** for better understanding the users. And conducted **Competitive Analysis** for better understanding of the competitors for opportunities.
- I also learnt and created **User flows** and **Lo-Fidelity Wireframes** to better explain how the product would work.
- I learnt and created **Hi-Fi Mockups** and **Prototypes** illustrating how the final product and its working.

UI/UX Design Intern | Suramya | Internship | Noida (Remote) | June 2022 – February 2023

- I was responsible for creating **User personas, User flows, Wireframes, UI Mockups** and **Prototypes**.
- I have collaborated on **4 projects** in a team of two designers supervised by Lead Designer/Founder at Suramya.

EDUCATION

Master in User Experience Design | Barcelona Technology School, Barcelona, Spain | October 2025 – July 2026

Bachelors of Technology (Mechanical Engineering) | KIET Group of Institutions, Ghaziabad | 2015 – 2019 | 66%

Senior Secondary (12th) | CBSE Board | 2014 | 82%

Secondary School (10th) | CBSE Board | 2012 | CGPA 9.0

COURSES & CERTIFICATIONS

Figma UI UX Design Fundamentals | Daniel Scott | Udemy | Jan 2022

Design Rules : Principles and Practices for Great UI Design | Joe Natoli | Udemy | Mar 2022

User Experience Design Fundamentals | Joe Natoli | Udemy | Sep 2023

SKILLS

Tools – Figma, Adobe XD, Adobe Illustrator, Adobe Photoshop, Miro, Balsamiq, and Canva.

Skills – UX Research, Competitive Analysis, Information Architecture, User Flows, Wireframing, Moodboarding, Design Systems, Hi-fi Mockups, and Prototyping.